

# Free Household Hazardous Waste Collection Days

Open to all residential households only in Jefferson, Lewis and St. Lawrence Counties

*(No Businesses, Schools, Farms, Municipalities or  
Conditionally Exempt Small Quantity Generators-CESQGs)*



Sponsored by the Development Authority of the North Country,  
Jefferson County and the NYS Dept. of Environmental Conservation

**Saturday, May 6, 2017**

**9:00am-1:00pm**

**Jefferson Co Hwy Dept., 21897 CR 190 (Outer W. Main St.) Watertown, NY**

*The following materials WILL be accepted:*

Solvents  
Pesticides  
Vehicle Fluids (*No motor oil*)  
Fluorescent Light Tubes  
Adhesives  
Epoxy Resins  
Polishes & Waxes  
Antifreeze  
Pool Chemicals  
Photography Chemicals  
Household Cleaning Products  
Driveway Sealers  
Wood Preservatives  
Corrosives  
Home Chemistry Sets  
Aerosol Cans Containing Product  
Products Containing Mercury (*No Thermostats*)  
**OIL BASED** Paints (*No Latex Paint*)

*If paint can be cleaned up with water—it is not oil based*



*The following materials WILL NOT be accepted:*

Latex Paint (*Dry up and dispose in trash*)  
Motor Oil (*Recycle at a service station*)  
Asbestos  
Materials Containing PCBs  
Construction & Demolition Material  
Smoke Detectors (*Manufacturer Mail-in*)  
Commercial or Agricultural Hazardous Wastes  
Non-residential Hazardous Wastes  
Automotive Batteries (*Recycle at Retailer*)  
Explosives, Flares and Munitions  
Tires  
Non-Hazardous Recyclable Materials  
Unsorted Solid Waste  
Radioactive Materials  
Empty Aerosol Cans (*Put in recycling bin*)  
Propane Cylinders / Tanks  
Electronic Equipment  
Batteries

*E-waste & batteries can be taken to county transfer  
Station for recycling*

## Pharmaceuticals

Unwanted or unused prescription and  
over the counter medications *from residential households  
only* will be collected by Law Enforcement Officials. Leave in  
original container.



For more information call (315) 661-3234  
[www.NorthCountryRecycles.org](http://www.NorthCountryRecycles.org)